

Personal, Social and Emotional Development

We will continue to encourage teamwork, initiate play, and show awareness of others' feelings.

- To welcome and values praise for what they have done.
- To explains own knowledge and understanding, and asks appropriate questions of others
- To take steps to resolve conflicts with other children, e.g. finding a compromise
- To be able to tolerate delay when needs are not immediately met, and understands wishes may not always be met
- To understands that own actions affect other people, for example, becomes upset or tries to comfort another child when they realise they have upset them

Physical Development

Children will continue to grow their fine and gross motor skills throughout a variety of tools and practical life activities.

- To jump off an object and lands appropriately
- To form some letters such as their name
- To handles tools, objects, construction and malleable materials safely and with increasing control
- To climb confidently and to pull themselves up on school 's climbing equipment
- To show pencil control in tripod grip
- To experiments with different ways of moving such as skipping
- To pour milk individually in their cups

Understanding the World

The children will learn about different occupations and how these people help us.

- To know that information can be retrieved from computers
- To show interest in different occupations and ways of life
- To show an interest in technological toys (Bee- bot) with knobs or pulleys, or real objects such as cameras or mobile phones
- To arouse awareness of features of the environment in the setting and immediate local area, e.g. make visits to shops or to the fire station
- To encourage children to develop positive relationships with community members, such as fire fighters who visit the setting

Medium Term Planning

Class: Newton Class **Term:** Spring 1

Date: 05/01/21

Topic: "People who help us"

Each week we will discuss different occupations such as teachers, doctors and nurses, firefighters, police officers, shopkeepers and post officers

Communication and Language

The children continue to develop their language skills while focusing on their listening skills to follow directions or to use prepositional language correctly.

- To be able to follow directions (if not intently focused on own choice of activity).
- To show understanding of prepositions such as 'under', 'on top', 'behind' by carrying out an action or selecting correct picture
- To use a range of tenses (e.g. play, playing, will play, played)
- To retell a simple past event in correct order (e.g. went down slide, hurt finger)
- To begin to understand 'why' and 'how' questions
- To understand use of objects (e.g. "What do we use to cut

Maths

Using a variety of practical activities children continue to use their early maths skills by counting and number recognition and representing numbers.

- To count objects to 10, and beginning to count beyond 10
- To count out up to six objects from a larger group
- To represent numbers with fingers or marks on the paper
- To begin to understand the concept of adding
- To recognises numerals 1 to 10
- To say the number that is one more than a given number.

Literacy

Children will learn the letter sounds and identify the rhyming words while we encourage them to blend sounds

- To continue a rhyming string
- To begin to blend sounds
- To link sounds to letters
- To hear and say the initial sound in words for the new sounds
- To show interest in illustrations and print in books and print in the environment
- To write their names

Expressive Arts and Design

Support children in thinking about what they want to make, the processes that may be involved and the materials and resources they might need, such as a photograph.

- To understand that they can use lines to enclose a space, and then begin to use these shapes to represent objects
- To join construction pieces together to build and balance
- To use available resources to create props to support role-play
- To choose particular colours to use for a purpose
- To build stories around toys, e.g. farm animals needing rescue from an armchair 'cliff'